ABSTRACT:

In a method of recursive motion vector estimation, a plurality of candidate vectors is generated (E) from stored vectors (PV), one of these candidate vectors is selected (E) to generate a selected vector (d^1), a plurality of test vectors is generated (REF) from the selected vector (d^1), one of the test vectors is selected (REF) to generate an output vector (d^2), and the output vector (d^2) is stored (MEM).

5

Fig. 1